

/*

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Project: Auto Brake Lights, Bike project

Class: Junior Design 2

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/* With support from:

===Contact & Support===

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===Hardware===

- Arduino Uno R3

- MPU-6050 (Available from: <http://eeenthusiast.com/product/6dof-mpu-6050-accelerometer-gyroscope-temperature/>)

===Software===

- Latest Software: https://github.com/VRomanov89/EEEnthusiast/tree/master/MPU-6050%20Implementation/MPU6050_Implementation

- Arduino IDE v1.6.9

- Arduino Wire library

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the software.

```

    */

#include <Wire.h>

    //inputs

int left_button = 3;

int right_button = 2;

// Outputs

int left_led = 5; //digital output, indicator light

int right_led = 4; //digital output, indicator light

int left_light = 9; //digital output, tail light

int right_light = 11; //digital output, tail light


    //gyro/accel variables

float AccX, AccY, AccZ;

float GyroX, GyroY, GyroZ;

float accAngleX, accAngleY, gyroAngleX, gyroAngleY, gyroAngleZ;

float roll, pitch, yaw;

float rotX, rotY, rotZ;

float y_test, p_test;

int y_count, p_count, y_target=1000, p_target=500;


    //time variables, States, and duration

unsigned long curr_millis;

float elapsedTime, currentTime, previousTime;

int left_state = HIGH, right_state = HIGH;

unsigned long butt_millis = 0, left_millis = 0, right_millis = 0;

unsigned long left_pwm_millis = 0, right_pwm_millis = 0;


// Global variables

```

```

// Thresholds and save variables

float brake_thresh = .01; //dummy value need to be calc.

float left_thresh = -4.0, left_buffer=-2.0, turn_buffer=0.7, accel_buffer=0.2;

float right_thresh = (-1)*left_thresh, right_buffer=(-1)*left_buffer;

int hold_left = 0, hold_right = 0, left_dummy, right_dummy;


//blinker variables

int blinker_delay = 500;

int last_button = 250;

float turn, brake, turn_save, brake_save;

int pwm_tot = 10;

int pwm_on =30, pwn_high=255, pwn_low=30;


int left_pwm = LOW, right_pwm = LOW;


void setup() {

    // put your setup code here, to run once:

    pinMode(left_button, INPUT); //digital

    pinMode(right_button, INPUT); //digital

    pinMode(left_led, OUTPUT); //digital

    pinMode(right_led, OUTPUT); //digital

    pinMode(left_light, OUTPUT); //digital

    pinMode(right_light, OUTPUT); //digital

    Wire.begin();

    setupMPU();

    Serial.begin(9600);

}

```

```
void loop() {  
  
    recordAccelRegisters();  
  
    recordGyroRegisters();  
  
    updateValues();  
  
    checkInput();  
  
    updateLights();  
  
}
```

```
void checkInput() {  
  
    curr_millis = millis();  
  
    if (curr_millis - butt_millis >= last_button) {  
  
        if (digitalRead(left_button)) {  
  
            butt_millis = millis();  
  
            if (hold_left == 0) {  
  
                turn_save=pitch;  
  
                reset_variable();  
  
                hold_left = 1;  
  
                digitalWrite(right_led, LOW);  
  
            } else {  
  
                reset_variable();  
  
                digitalWrite(left_led, LOW);  
  
            }  
  
        }  
  
        if (digitalRead(right_button)) {  
  
            butt_millis = millis();  
  
            if (hold_right == 0) {  
  
                turn_save=pitch;  
  
                reset_variable();  
  
                hold_right = 1;  
  
            }  
  
        }  
  
    }  
  
}
```

```

        digitalWrite(left_led, LOW);

    } else {

        reset_variable();

        digitalWrite(right_led, LOW);

    }

}

}

```

```

void updateLights() {

    curr_millis = millis();

    int pwn_value = pwn_on;

    if (y_test < yaw ) { brake_save=y_test; brake = 1;}

    if (brake && yaw<brake_save) {brake=0; brake_save=0;}

    if (brake)if(y_test-brake_save<=2) pwn_value=(pwn_high-pwn_low)*((y_test-
brake_save)*2)+pwn_low;else pwn_value=pwn_high;

    else pwn_value=pwn_low;

    if (pwn_value<pwn_low)pwn_value=pwn_low;

    else if (pwn_value>pwn_high)pwn_value=pwn_high;

    if (hold_left == 1) {

        if ((left_state == HIGH) && (curr_millis - left_millis >= blinker_delay)) {

            left_state = LOW;

            left_millis = curr_millis;

            digitalWrite(left_led, left_state);

        }

        else if ((left_state == LOW) && (curr_millis - left_millis >= blinker_delay)) {

            left_state = HIGH;

            left_millis = curr_millis;

            digitalWrite(left_led, left_state);

        }

    }

}

```

```

    }

    if (pitch < (turn_save+left_thresh)) left_dummy=1;
}

else if (hold_right == 1) {

    if ((right_state == HIGH) && (curr_millis - right_millis >= blinker_delay)) {

        right_state = LOW;

        right_millis = curr_millis;

        digitalWrite(right_led, right_state);

    }

    else if ((right_state == LOW) && (curr_millis - right_millis >= blinker_delay)) {

        right_state = HIGH;

        right_millis = curr_millis;

        digitalWrite(right_led, right_state);

    }

    if (pitch > (turn_save+right_thresh)) right_dummy=1;

} else {

    left_state = HIGH;

    right_state = HIGH;

}

pwmLights(pwn_value);

if (pitch > (turn_save+left_buffer) && left_dummy){

    hold_left =0;

    left_dummy=0;

    digitalWrite(left_led, LOW);

    turn_save=0;

```

```

    }

    else if (pitch < (turn_save+right_buffer) && right_dummy){

        hold_right = 0;

        right_dummy=0;

        digitalWrite(right_led, LOW);

        turn_save=0;

    }

    //turn off lights with turn value
}

void pwmLights(int pwn_value) {

    curr_millis = millis();

    if (left_state == HIGH) {

        analogWrite(left_light, pwn_value);

    } else {

        analogWrite(left_light, LOW);

    }

    if (right_state == HIGH) {

        analogWrite(right_light, pwn_value);

    } else {

        analogWrite(right_light, LOW);

    }

}

void setupMPU(){

    Wire.beginTransmission(0b1101000); //This is the I2C address of the MPU (b1101000/b1101001 for
AC0 low/high datasheet sec. 9.2)

    Wire.write(0x6B); //Accessing the register 6B - Power Management (Sec. 4.28)

    Wire.write(0b00000000); //Setting SLEEP register to 0. (Required; see Note on p. 9)

```

```

Wire.endTransmission();

Wire.beginTransmission(0b1101000); //I2C address of the MPU

Wire.write(0x1B); //Accessing the register 1B - Gyroscope Configuration (Sec. 4.4)

Wire.write(0x00000000); //Setting the gyro to full scale +/- 250deg./s

Wire.endTransmission();

Wire.beginTransmission(0b1101000); //I2C address of the MPU

Wire.write(0x1C); //Accessing the register 1C - Acccelerometer Configuration (Sec. 4.5)

Wire.write(0b00000000); //Setting the accel to +/- 2g

Wire.endTransmission();
}

void recordAccelRegisters() {

Wire.beginTransmission(0b1101000); //I2C address of the MPU

Wire.write(0x3B); //Starting register for Accel Readings

Wire.endTransmission();

Wire.requestFrom(0b1101000,6); //Request Accel Registers (3B - 40)

AccX = (Wire.read() << 8 | Wire.read()) / 16384.0; // X-axis value

AccY = (Wire.read() << 8 | Wire.read()) / 16384.0; // Y-axis value

AccZ = (Wire.read() << 8 | Wire.read()) / 16384.0; // Z-axis value //Store last two bytes into
accelZ

processAccelData();

}

void processAccelData(){

    accAngleX = (atan(AccY / sqrt(pow(AccX, 2) + pow(AccZ, 2))) * 180 / PI) - 0.58; // AccErrorX
    ~(0.58) See the calculate_IMU_error()custom function for more details

    accAngleY = (atan(-1 * AccX / sqrt(pow(AccY, 2) + pow(AccZ, 2))) * 180 / PI) + 1.58; //
    AccErrorY ~(-1.58)

}

```

```

void recordGyroRegisters() {

    previousTime = currentTime;          // Previous time is stored before the actual time read

    currentTime = millis();              // Current time actual time read

    elapsedTime = (currentTime - previousTime) / 1000; // Divide by 1000 to get seconds

    Wire.beginTransmission(0b1101000); //I2C address of the MPU

    Wire.write(0x43); //Starting register for Gyro Readings

    Wire.endTransmission();

    Wire.requestFrom(0b1101000,6); //Request Gyro Registers (43 - 48)

    GyroX = (Wire.read() << 8 | Wire.read()) / 131.0; // For a 250deg/s range we have to divide
    first the raw value by 131.0, according to the datasheet

    GyroY = (Wire.read() << 8 | Wire.read()) / 131.0;

    GyroZ = (Wire.read() << 8 | Wire.read()) / 131.0;

    processGyroData();

}

```

```

void processGyroData() {

    GyroX = GyroX + 2.5; // GyroErrorX ~(-0.56)

    GyroY = GyroY - 1.80; // GyroErrorY ~(2)

    GyroZ = GyroZ + 0.79; // GyroErrorZ ~ (-0.8)

    if (( GyroX * elapsedTime) < -.05 || ( GyroX* elapsedTime) > .05)

        gyroAngleX = gyroAngleX + GyroX * elapsedTime; // deg/s * s = deg

    if (( GyroY * elapsedTime) < -.05 || ( GyroY* elapsedTime) > .05)

        gyroAngleY = gyroAngleY + GyroY * elapsedTime;

}

```

```

void updateValues(){

    float new_pitch= ((0.96 * gyroAngleY + 0.04 * accAngleY)+2.51);

    y_test = yaw;
}

```

```

p_test = pitch;

    //check if we are getting good data, or if it's random
    if (( GyroZ * elapsedTime)< (-1)*accel_buffer || ( GyroZ * elapsedTime) > accel_buffer)
        {yaw = yaw + GyroZ * elapsedTime; y_count=0;}
    else y_count+=1;
    //reset axis and variables if reached count
    if (y_count == y_target)
        {yaw =0; y_count=0; brake=0;}

    //check if we are getting good data, or if it's random
    if (( p_test - new_pitch) < (-1)*turn_buffer || ( p_test - new_pitch) > turn_buffer)
        {pitch = new_pitch; p_count=0;}
    else p_count+=1;
    //reset axiz and variable if reach count
    if (p_count == p_target) {p_count=0; gyroAngleY=0; reset_variable();}
    // roll = 0.96 * gyroAngleX + 0.04 * accAngleX;

    Serial.print(roll);
    Serial.print("/");
    Serial.print(pitch);
    Serial.print("/");
    Serial.println(yaw);

}

void reset_variable()
{
    left_dummy=0; right_dummy=0; hold_left=0;hold_right=0;

```

