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Program: ECE_342_Design_Project
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Description: When the USB is connected, waits for barcode scanner to detect a barcode. When one is
             detected, seven seg display counts down from 3 and IR sensor takes temperature at 0.
             Result is displayed on Sevensesg and sent to external database through USB and is
             accompanied by appropriate speaker output. The Device also has the capability to use
             a button input to trigger the temperature scan instead of a barcode.
*****/

#include <math.h>
#include <TM1637Display.h>
#include "SD.h"
#include "TMRpcm.h"
#include "SPI.h"
#include "SoftwareSerial.h"
#include "SparkFun_DE2120_Arduino_Library.h"
#include <avr/sleep.h>

SoftwareSerial softSerial(5, 7); //RX, TX: Connect Arduino pin 5 to scanner TX pin. Connect Arduino pin 7 to scanner RX pin.
TM1637Display display(3, 8);    //CLK, DIO
TMRpcm tmrpcm;                  //Object controlling the speaker
DE2120 scanner;                 //Object controlling the Barcode Scanner

#define SD_ChipSelectPin 4
#define BUFFER_LEN 40
char scanBuffer[BUFFER_LEN];

const float conversion_factor = 5.0/1023.0; //converts ADC reading into a voltage 5V/2^10 bits
//const float temp_const = .02466;
const float temp_const = .003925;          //Calibrated K value
const float exp_const = 2.5;                //Calibrated Delta value

/*
 * Function: flushRX
 * Description: Flushes/Clears the buffer used to store input from the barcode scanner
*****/
void flushRX(){
    while(Serial.available()){ //Flushes the scanner's buffer
        Serial.read();         //Reads '\0's in from USB connection
        delay(1);
    }
}

/*
 * Function: scan
 * Description: If a barcode is detected the data contained inside the barcode is recorded in the scanner
               * buffer and the function returns true. Otherwise the function returns false.
 * Inputs: Barcode read by scanner
 * Outputs: Barcode is stored in scanner buffer if present, and function returns appropriate boolean
*****/
bool scan(){
    flushRX(); //Flush out the buffer
    if(scanner.readBarcode(scanBuffer, BUFFER_LEN)){ //Determines if the scanner is reading a barcode
        for (int i = 0; i < strlen(scanBuffer); i++) //If so, stores the barcode in the scanner's buffer
            return true; //And returns true
    }
    delay(200);
    return false; //Otherwise returns false
}

/*
 * Function: play_countdown
 * Description: Causes the seven seg display to countdown from 3 over 3 seconds
 * Outputs: Seven seg display counts down from 3
*****/
void play_countdown(){
    display.showNumberDec(30); //Display number
    delay(1000);               //Wait a second
    display.showNumberDec(20); //Repeat
    delay(1000);
    display.showNumberDec(10);
    delay(1000);
}

/*
 * Function: get_voltages
 * Description: Measures the voltages on A1 and A5 and then stores those values
 * in the locations pointed to by the pointers passed in.
 * Inputs: Pointer to location of floats A1 and A5
 * Outputs: Floats A1 and A5 are now the average value of the voltage on pins A1 and A5
*****/
void get_voltages(float* VA1, float*VA5){
    play_countdown();
    display_hold();
    double VA1_total = 0, VA5_total = 0;
    for(int i=0; i<5000; i++){ //Takes 1000 readings to get average value
        VA1_total += double(analogRead(A1))*conversion_factor;
        VA5_total += double(analogRead(A5))*conversion_factor;
    }
    *VA1 = VA1_total/5000.0; //Stores average of running totals
    *VA5 = VA5_total/5000.0;
}

/*
 * Function: take_temperature
 * Description: Determines the temperature of the object seen by the IR sensor and returns it
 * Inputs: None
 * Outputs: Temperature of object represented as a float
*****/
float take_temperature(){
    float temperature, VA1, VA5; //Create necessary variables
    get_voltages(&VA1, &VA5);
    temperature = pow(((VA5/temp_const)*pow(62.8, (4.0-exp_const))*exp(-1.83*((3.3/VA1)-1.0)*(4.0-exp_const))), (1.0/(4.0-exp_const))); //Equation to solve for Tob given VA1 and VA5
    temperature = temperature*1.8 + 32.0; //Converts temperature from Celcius to Fahrenheit
    if(10*(10*temperature-int(10*temperature)) >= 5){ //Effectively rounds up if hundreds place >= 5
        temperature += .1;
    }
    return temperature;
}

/*
 * Function: send_data
 * Description: Sends barcode number and temperature recorded to database using the serial connection
 * Inputs: Measured temperature and barcode
 * Outputs: Serial write to external database
*****/
void send_data(float temp){
    char user[45];
    char tenths[1];
    memset(user, '\0', sizeof(user)); //Configure C string
    strcat(user, scanBuffer);         //Add the barcode scanned from the barcode buffer
    strcat(user, "\n");               //Configure data so external database can read it
    char buff[5];
    memset(buff, '\0', sizeof(buff));
    itoa(temp, buff, 10);              //Add recorded temperature passed in
    strcat(buff, ".");
    itoa(int(10*(temp-int(temp))), tenths, 10); //Send Serial data over USB connection to database
    Serial.write(user);
    Serial.write(buff);
    Serial.write(tenths);
    Serial.write("\r\n");             //Configure data so external database can read it
}

/*
 * Function: display_normal
 * Description: Displays the temperature read by the IR sensor on the seven seg display
 * Inputs: Measured temperature
 * Outputs: Temperature displayed on screen
*****/
void display_normal(float temp){
    display.showNumberDec(temp*10); //Multiply temp by 10 to include 10th's place precision
}

/*
 * Function: display_fever
 * Description: Displays the temperature read by the IR sensor on the seven seg display. Number blinks
               * while audio plays.
 * Inputs: Measured temperature
 * Outputs: Temperature displayed on screen
*****/
void display_fever(float temp){
    for(int i = 0; i<4; i++){
        display.showNumberDecEx(temp*10); //Show temp
        delay(640);                       //Wait
        display.clear();                   //Clear Screen
        delay(640);                       //Wait and repeat
    }
    display.showNumberDec(temp*10); //Cease blinking when audio ends
}

/*
 * Function: display_bad
 * Description: Writes BaD to the seven seg display
 * Outputs: Bad is displayed on seven seg display
*****/
void display_bad(){
    byte rawData[4];
    rawData[0] = 0b0111100; //B
    rawData[1] = 0b0110111; //A
    rawData[2] = 0b0101110; //D
    rawData[3] = 0b0000000; //'\0'
    display.setSegments(rawData, 4, 0); //Write Bad to display
}

/*
 * Function: display_hold
 * Description: Writes HOLD to the seven seg display
 * Outputs: Hold is displayed on seven seg display
*****/
void display_hold(){
    byte rawData[4];
    rawData[0] = 0b01110110; //H
    rawData[1] = 0b0011111; //0
    rawData[2] = 0b00111000; //L
    rawData[3] = 0b01011110; //D
    display.setSegments(rawData, 4, 0); //Write Hold to display
}

/*
 * Function: button_push
 * Description: Returns true if button is pushed, otherwise returns false
 * Input: State of button
 * Output: Boolean representing state of button
*****/
bool button_push(){
    return !digitalRead(2);
}

/*
 * Function: action
 * Description: When scanner or button input is detected, records temperature from IR scanner and displays
               * it on seven seg along with accompanying audio from speaker. If USB is connected, also
               * writes barcode and temperature to external database through the USB.
 * Input: bool scanner reports on whether or not the scanner is currently in use
 * Output: Takes temperature and displays it on seven seg, plays appropriate audio, and if applicable
               * writes serial output to external database.
*****/
void action(bool USB){
    scanner.lightOff(); //Turn scanning light off
    float temp = take_temperature(); //Get the temperature seen by IR sensor
    display.clear();     //Clear the seven seg display
    tmrpcm.play("Suspense.wav"); //Play dramatic "drum role"
    while(tmrpcm.isPlaying()){
        analogWrite(9, 0); //Mute speaker after "drum role" ends
    }
    if(temp < 80.0 || temp > 110.0){ //If an invalid temperature is detected
        tmrpcm.play("Guardian.wav"); //Summons BOTW Guardian
        display_bad();              //Lets user know they are doomed
    }
    else if(temp < 100.4){ //If a normal temperature is detected
        tmrpcm.play("Coin.wav");    //Plays cheerful sound
        display_normal(temp);       //Displays temp on seven seg display
        if(USB){
            send_data(temp);        //Writes data to external database if applicable
        }
    }
    else if(temp >= 100.4){ //If a fever is detected
        tmrpcm.play("RedAlert.wav"); //Sounds Red Alert
        display_fever(temp);        //Displays temp on seven seg display
        if(USB){
            send_data(temp);        //Writes data to external database if applicable
        }
    }
}

while(tmrpcm.isPlaying()){
    analogWrite(9, 0); //Mute speaker when audio ends
    scanner.lightOn(); // Turn scanning light on
}

/*
 * Function: setup
 * Description: Initializes program upon start up
*****/
void setup() {
    Serial.begin(115200); //Initialize Serial Connection
    pinMode(9, OUTPUT);   //Initializes pins
    pinMode(2, INPUT);
    pinMode(A1, INPUT);
    pinMode(A5, INPUT);
    display.setBrightness(7); //Sets seven seg display brightness
    tmrpcm.speakerPin = 9;    //Sets speaker pin

    if (!SD.begin(SD_ChipSelectPin)){ //Verifies SD card is connected
        Serial.println("SD fail");
        while(true);
    }
    scanner.begin(softSerial); //Initializes scanner
    scanner.changeBuzzerTone(1); //Sets scanner buzzer tone
    scanner.lightOn();           //Turn scanning light on
    scanner.reticlOn();          //Turn scanning laser on
    scanner.enableMotionSense(100); //Turn on motion sensing mode
}

/*
 * Function: loop
 * Description: Main loop that runs the program
*****/
void loop() {
    if (Serial){ //Checks if USB is connected
        if(scan()){ //Checks if barcode was scanned
            action(true); //Takes action if barcode was scanned
        }
    }
    if(button_push()){ //Checks if button was pushed
        action(false); //Takes action if button was pushed
    }
}
```