

Executive Summary

Original Engineering Problem

The original engineering problem was to create a non-contact thermometer. More specifically, the product was required to be accurate, intuitive, contactless, and be able to log and notify user temperature.

Development Phase

The development phase is software implementation and testing, and hardware implementation and testing. The first 6 weeks were the software development phase, in particular, we designed and implemented the sensor module, LCD module, notification module, and logging system module. Then the next 3 weeks were the testing phase, we implemented several tests to ensure each of the software modules were working as intended.

Design Evaluation and Revision

Some of our modules went to a couple iteration and revision before they were presented in the final product. In particular, we tested several different versions of the calibration equation for the sensor module; it seems like the sensor was heavily influenced by the temperature of the environment, so it took a couple revisions for the final product to be accurate. The other thing would be the casing of our product. Throughout the project, we've changed the components we're using and interface design a couple of times; so it took some revision before we could achieve a casing that we're satisfied with.

Project Timeline

ECE 342 Non-contact Temperature Scanner

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|---------------|--|-------|---------------------------|
| PROJECT TITLE | Non-contact Temperature Scanner | CLASS | ECE 342: Junior Design II |
| TEAM MEMBERS | Preston Hang, Jia Wei Cheng, Sudakshi Tripathi(Pam), Sultan Aldhahri | DATE | 1/14/22 |

| WBS NUMBER | TASK TITLE | TASK OWNER | START DATE | DUE DATE | DURATION | PCT OF TASK COMPLETE | 342 Research | | | | | | | 342 Design | | | | | | | 342 Testing | | | | | | | 342 Present | | | |
|------------|-----------------------------------|------------------|------------|----------|----------|----------------------|--------------|-------------|-------------|------------|------------|-------------|-------------|------------|-------------|---|---------|---|---------|---|-------------|---|---------|---|---|---|---|-------------|---|---|---|
| | | | | | | | WEEK 12 | | WEEK 13 | | WEEK 14 | | WEEK 15 | | WEEK 16 | | WEEK 17 | | WEEK 18 | | WEEK 19 | | WEEK 20 | | | | | | | | |
| | | | | | | | M | T | W | R | F | S | S | M | T | W | R | F | S | S | M | T | W | R | F | S | S | M | T | W | R |
| 1 | Project Conception and Research | | | | | | 1/10 - 1/14 | 1/17 - 1/21 | 1/24 - 1/28 | 1/31 - 2/4 | 2/7 - 2/11 | 2/14 - 2/18 | 2/21 - 2/25 | 2/28 - 3/4 | 3/11 - 3/15 | | | | | | | | | | | | | | | | |
| 1.1 | Block Diagram Design | Sultan | 1/14/22 | 1/14/22 | 0 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1.2 | Hardware Research | Sultan, Pam | 1/14/22 | 1/19/22 | 5 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1.3 | Software Research | Preston, Jia Wei | 1/14/22 | 1/19/22 | 5 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1.4 | Research Evaluation | Preston | 1/19/22 | 1/26/22 | 7 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | Project Design and Implementation | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2.1 | Parts Purchasing | Sultan | 1/19/22 | 1/26/22 | 7 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2.3 | Casing Design | Pam | 1/26/22 | 2/2/22 | 6 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2.4 | LCD Display Software | Preston | 1/24/22 | 2/2/22 | 8 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2.5 | Temperature Sensor Software | Jia Wei | 1/28/22 | 2/2/22 | 4 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2.6 | Power Source Research | Sultan | 1/27/22 | 2/4/22 | 7 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2.7 | External Storage Software | Jia Wei | 2/2/22 | 2/9/22 | 7 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2.8 | LED Software | Pam | 2/2/22 | 2/9/22 | 7 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | Project Testing | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3.1 | Sensor and Storage Code Testing | Jia Wei | 2/11/22 | 2/18/22 | 7 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3.2 | LCD Testing | Preston | 2/10/22 | 2/15/22 | 5 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3.3 | Assembling | Sultan, Pam | 2/16/22 | 2/23/22 | 7 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | Project Presentation | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4.1 | Poster Design | Jia Wei, Preston | 2/25/22 | 2/28/22 | 3 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4.2 | Design Report | Everyone | 2/25/22 | 3/4/22 | 9 | 100% | | | | | | | | | | | | | | | | | | | | | | | | | |

Key Lessons Learned

Some of the key lessons are definitely spent more time in the design phase and trying out more different ideas. In particular, some of our design choices were decided too early on, and they could've become better if we tested around with other ideas.