

# Irene George

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## EDUCATION

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### Oregon State University

*Bachelor of Science in Electrical and Computer Engineering [GPA: 3.86]*

- Minor in Computer Science

Corvallis, OR

*Sept. 2020 – June 2024*

## RELEVANT COURSEWORK

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Analog and Digital Communication, Power Electronics, Energy-Efficient VLSI Design, Computer Architecture

## TECHNICAL SKILLS

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**Programming Languages:** Python, C++, C, OpenGL, Verilog

**Other:** Soldering, Cadence, LTSpice, Fusion360, Matlab/Simulink, KiCAD

## EXPERIENCE

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### Electrical Engineering Intern

Apr. 2023 – May 2024

*Jacobs Engineering*

*Corvallis, OR*

- \* Reviewed over 30 equipment submittals for motor control centers, transformers, and variable frequency drives
- \* Performed lighting calculations using AGI32 to determine quantity and alignment of lighting fixtures in rooms
- \* Developed one-lines for wastewater treatment plants using SKM Power Tools
- \* Used SolidWorks to layout a programmable logic controller
- \* Created drawings to route power and network lines

### Circulation Assistant

Aug. 2021 – Mar. 2023

*Valley Library, Oregon State University*

*Corvallis, OR*

- \* Assisted 50 patrons a day with accessing materials and equipment

### eCommerce Clerk

May 2020 – Aug. 2021

*Fred Meyers*

*Tualatin, OR*

- \* Organized and gathered products for customers' online orders

## PROJECTS

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**AudioLux Capstone:** Worked independently and as a team to upgrade LED audio visualizer. Designed mono mix and DC shift circuits for audio processing. Used Fusion360 to design enclosure for PCB. Used oscilloscope and digital multimeter for testbenching. Assumed role of team lead.

**Single Arm SCARA Robot:** Worked independently and as a team to build a SCARA robot to create drawings based on user input. 3D modeled and assembled system. Assisted with PCB design and circuit assembly.

**Jumping Sprite:** Used Quartus Prime to develop a Verilog program to control a moving sprite based on inputs from an FPGA